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# Conditional Evaluation With Con Help Arcgis Desktop

Conditional Evaluation With Con Help Arcgis Desktop - download **conditional evaluation with con help arcgis desktop** pdf book Available with Spatial Analyst license. Available with Image Analyst license. The Con tool allows you to control the output value for each cell based on whether the cell value is evaluated as true or false in a specified conditional statement.. If the cell is evaluated as true, it will receive one value; if it is evaluated as false, it will receive another. - Wed, 27 Mar 2019 11:19:00 GMT **ArcGIS Help 10.1 - Con (Spatial Analyst)** Local functions—Help | ArcGIS Desktop **ArcGIS Desktop Help 9.2 - Conditional evaluation: Con** Conditional evaluation: Con: Release 9.2 Print all topics in : "Evaluations based on conditions" ... Multiple parameters can be used in a conditional expression of the Con function. ... Please visit the Feedbackpage to comment or give suggestions on ArcGIS Desktop Help. **Con—Help | ArcGIS for Desktop** Performs a conditional if/else evaluation on each of the input cells of an input raster. Learn more about performing conditional evaluation with Con. Illustration  $OutRas = Con(InRas1, 40, 30, "Value \geq 2")$  Usage. If either the true raster or optional false raster is floating point, the output raster will be floating point. **Con—Help | ArcGIS Desktop** Performs a conditional if/else evaluation on each of the input cells of an input raster. Learn more about performing conditional evaluation with Con. Illustration  $OutRas = Con(InRas1, 40, 30, "Value \geq 2")$  Usage. If either the true raster or optional false raster is floating point, the output raster will be floating point. **how to use a dgm to analyse a surface based on ... | GeoNet** raster calculator or con. Building expressions in Raster Calculator—Help | ArcGIS Desktop Conditional evaluation with Con—Help | ArcGIS Desktop you can build in two conditions using con but yours is simple  $gt\_500 = your\_raster > 500$  will result in a binary raster, 0 and 1, showing the areas